

## AdiIRC - Feature #3729

### Add missing command /play and identifiers \$play(), \$pnick

10/10/2017 05:16 AM - Krystinalynn Maria

<b>Status:</b>	Closed	<b>Start date:</b>	10/09/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Per Amundsen	<b>% Done:</b>	0%
<b>Category:</b>	Scripting	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.2		
<b>Operative System:</b>	All		

#### Description

One of the features that mIRC contains yet AdiIRC lacks is the /play function. It allows users to "play" the contents of a text file to one or more channels/users. The play function can also be used to execute an array of commands stored as a text file. The numerous amount of options offered ensures that this command can be used to carry out tasks in a multitude of ways.

Now while this may seem like an unused function, I can tell you that some IRC networks use the /play command in official help channels during training or teaching sessions. Other channels also use /play as a way of issuing help documentation in real-time. This function is immensely useful for such environments.

Recreating this function into AdiIRC might take a little work, and should probably be similar to mIRC's implementation.

#### History

##### #1 - 10/16/2017 08:11 PM - Per Amundsen

- Category set to Scripting
- Status changed from New to Assigned
- Assignee set to Per Amundsen

It's very trivial to replicate this functionality using [/timer](#) and [\\$read](#) etc, but it's on my TODO, if you only need a small subset of the play command, let me know and I will look into it.

##### #2 - 07/08/2018 06:40 PM - Per Amundsen

I have implemented the majority of the [/play](#) command and the [\\$play](#), [\\$pnick](#) identifiers for next beta.

##### #3 - 07/09/2018 12:27 AM - Per Amundsen

- Status changed from Assigned to Resolved
- Target version changed from 3.0 to 3.2

I figured out how the rest worked as well.

##### #4 - 07/09/2018 12:27 AM - Per Amundsen

- Subject changed from /Play to Add missing command /play and identifiers \$play(), \$pnick
- Status changed from Resolved to Closed