

Fonts & Size Options

See also [/font](#).

Messages

Sets the font and size to use for messages.

NB: if you change the font weight to bold/italic/underline you must remove bold/italic/underline control codes from [Message prefixes](#) and other options such as [Sysinfo](#). You might also want to disable [boldify](#).

Editbox

Sets the font and size to use for the [Editbox](#).

Only Truetype fonts can be used.

Topicbox

Sets the font and size to use for the [Topicbox](#).

Only Truetype fonts can be used.

Server Monitor

Sets the font and size to use for the [Server Monitor panel](#).

Channel Monitor

Sets the font and size to use for the [Channel Monitor panel](#).

Monitor

Sets the font and size to use for the [Other Monitor panes](#)l.

Nicklist

Sets the font and size to use for the Nicklist.

Switchbar

Sets the font and size to use for the [Switchbar](#).

Only Truetype fonts can be used.

Treebar

Sets the font and size to use for the [Treebar](#).

Tips

Sets the font and size to use for [Tips messages](#).

Menubar

Sets the font and size to use for the [Menubar](#).

Only Truetype fonts can be used.

Statusbar

Sets the font and size to use for the [Statusbar](#).

Toolbar

Sets the font and size to use for the [Toolbar](#).

Only Truetype fonts can be used.

Edit Scripts

Sets the font and size to use [Script Editor](#).

Only Truetype fonts can be used.

ChannelList

Sets the font and size to use for the Channel List datagrid.

Nicklist font weight

Font weight for Prefix

Select the font weight to use for drawing the prefix/channel mode characters (@%+).

Font weight for Your

Select the font weight to use for drawing your own nick.

Font weight for ChanOwner

Select the font weight to use for drawing channel owners (&).

Font weight for ChanAdmin

Select the font weight to use for drawing channel admins (!).

Font weight for ChanOps

Select the font weight to use for drawing channel operators (@).

Font weight for HalfOps

Select the font weight to use for drawing channel half operators (%).

Font weight for Voice

Select the font weight to use for drawing channel users with voice (+).

Font weight for Normal

Select the font weight to use for normal channel users.

Treebar font weight

Font weight Server

Select font weight to use for server windows.

Font weight Channel

Select font weight to use for channel windows.

Font weight Private

Select font weight to use for private windows.

Font weight Tool

Select font weight to use for tool windows such as [/rawlog](#) and monitor panels.

Font weight Notify

Select font weight to use for Notify list nicks in Treebar.

Font weight Folder

Select font weight to use for folders.

Font weight for Prefix

if Treebar Nicklist is enabled, select the font weight to use for drawing the prefix/channel mode characters (@%+).

Font weight for Your

if Treebar Nicklist is enabled, select the font weight to use for drawing your own nick.

Font weight for ChanOwner

if Treebar Nicklist is enabled, select the font weight to use for drawing channel owners (&).

Font weight for ChanAdmin

if Treebar Nicklist is enabled, select the font weight to use for drawing channel admins (!).

Font weight for ChanOps

if Treebar Nicklist is enabled, select the font weight to use for drawing channel operators (@).

Font weight for HalfOps

if Treebar Nicklist is enabled, select the font weight to use for drawing channel half operators (%).

Font weight for Voice

if Treebar Nicklist is enabled, select the font weight to use for drawing channel users with voice (+).

Font weight for Normal

if Treebar Nicklist is enabled, select the font weight to use for normal channel users.

Links font weight

Select the font weight to use for regular and/or channel name links.

See also [Options](#) -> [Links](#).