

MTS Themes

"MTS" stands for mIRC Theme Standard, which defines a set of events and some options/variables to allow modifying colors and text formatting.

The spec can be read at <https://github.com/solbu/Peace-and-Protection/wiki/MTSREE>.

AdiIRC uses a mix of the spec and some of it's own events/variables.

Installing a MTS theme

MTS themes can be installed from the [Theme Manager](#) which can be opened by going to [MenuBar](#) -> File -> Themes or by typing the [/themes](#) command.

How it works

AdiIRC will read the MTS theme file, then generate a script based on the format called "ThemeCache.ini" which will be visible in the [Script Editor](#).

Changing a theme or applying a non MTS theme will overwrite or delete the "ThemeCache.ini" script.

Available Events in the engine

Event	Description
Connect	Allows adding text when a server is fully connected (Same as on CONNECT)
Disconnect	Allows custom text when a server is disconnected (Same as on DISCONNECT)
Logon	Allows adding text when a server is about to logon (Same as on LOGON)
ClientText	Allows custom client text output. (Same as on CLIENTTEXT)
TextChan	Standard text in a channel.
TextChanSelf	Your text in a channel.
ActionChan	Action performed in a channel.
ActionChanSelf	You perform an action in a channel.
NoticeChan	You receive a channel or op notice.
Notice	You receive a private notice.
NoticeSelf	You send a private notice.
NoticeSelfChan	You send a channel or op notice.
TextQuery	Private message in a query or chat window.
TextQuerySelf	You send a message in a query or chat window.
ActionQuery	Action performed in a query or chat window.
ActionQuerySelf	You perform an action in a query or chat window.
TextMsg	You receive a private message.
TextMsgSelf	You send a private message.
Mode	Channel mode change. %::modes has full mode string.
ModeUser	You change usermodes. %::modes has full mode string.
Join	Another user joins a channel.
JoinSelf	You join a channel.
Part	Another user parts a channel.

Kick	Another user is kicked.
KickSelf	You are kicked.
Quit	A user quits IRC.
Topic	Topic changed in a channel.
Nick	Your or another user changes nickname.
NickSelf	You changes nickname.
Invite	You are invited to another channel.
ServerError	The server reports an error.
Ctcp	You receive a CTCP.
CtcpChan	You receive a CTCP on a channel.
CtcpSelf	You send a CTCP.
CtcpChanSelf	You send a CTCP to a channel.
CtcpReply	You receive a CTCP reply.
CtcpReplySelf	You send a CTCP reply.
Wallop	A wallop message.
NoticeServer	A server notice.
RAW.N	Any raw numeric event, e.g RAW.222

Bold events are AdiiRC specific.

Not available yet: UNotify, Notify, Rejoin.

Available options in the engine

Option	Description
Name	The name of the theme.
Author	The name or nickname of the theme's author.
Email	E-mail address of the author.
Website	Website for the theme or author.
Description	A brief description of the theme.
Version	The version of the theme.
Colors	Comma separated list of control code colors to apply to various events.
RGBColors	These are the RGB values to use for all 16 control code colors in rrr,ggg,bbb format.
BaseColors	This is four colors used in the theme itself. These will be used for %::c1 through %::c4 and <c1> through <c4>.
SchemeNAME	Adds a new color scheme.
FontDefault	Sets the default font for all windows, format is FontName,FontSize
Prefix	This value is simply used for %::pre, so that a common prefix does not need to be rewritten on every event.
ParentText	This special value is used to surround part, quit, and kick messages with parenthesis.
Timestamp	Set to ON or OFF.
TimestampFormat	Sets the timestamp format.
NickColumn	Set to ON or OFF.
Script	This item contains the filename of a AdiiRC script to load as part

	of the theme. This file should contain all aliases used in !Script lines.
Load	Displayed (or run) when the theme is loaded. (after any script is loaded and any settings changed.)
Unload	Displayed (or run) right before the theme is unloaded.

Bold options are AdilIRC specific.

Colors order: Background, Action text, CTCP text, Highlight text, Info text, Info2 text, Invite text, Join text, Kick text, Mode text, Nick text, Normal text, Notice text, Notify text, Other text, Own text, Part text, Quit text, Topic text, Wallops text, Whois text, Editbox, Editbox text, Listbox, Listbox text, Grayed text

Available variables in the engine

Text Variable	Variable	Description
<cmode>	%::cmode	Current mode of %::nick on %::chan, such as @ or +.
<modes>	%::modes	For MODE, USERMODE- Channel modes or usermodes being set.
<me>	%::me	Your nickname.
<nick>	%::nick	Nickname of user triggering event.
<cnick>	%::cnick	Current color of %::nick on %::chan, as a number.
<text>	%::text	The text or message from the event. (if any)
<ctcp>	%::ctcp	For CTCP, CTCPSELF, CTCPREPLY, CTCPREPLYSELF- CTCP or CTCPREPLYcommand. (single word) The remainder of the CTCP, if any, is in %::text.
<chan>	%::chan	Channel raw applies to. (usually from \$2)
<knick>	%::knick	For KICK, KICKSELF- Nickname of user who was kicked.
<newnick>	%::newnick	For NICK, NICKSELF, the new nickname for the user.
<target>	%::target	Equivalent to \$target, useful for op notices and certain other cases.
<parentext>	%::parentext	For KICK, KICKSELF, QUIT, PART, NOTIFY, UNOTIFY- This is the same as %::text, but surrounded with parenthesis. If there was no message, this is blank- not "()".
<address>	%::address	Address in ident@host format of %::nick, if available.
<value>	%::value	A single value of interest from a raw, usually \$2.
<numeric>	%::numeric	Number of the raw reply being triggered.
<isoper>	%::isoper	WHOIS, WHO- Is this user an IRCop? Set to "is" or "is not".
<operline>	%::operline	WHOIS- The text of the "is an ircop" line sent by the server, not including the nickname, as different users may have different levels of status described in this

		line.
<idletime>	%::idletime	WHOIS- How long the user has been idle, in seconds.
<idle>	%::idle	
<signontime>	%::signontime	WHOIS- When the user signed on, in \$asctime() format.
<wserver>	%::wserver	WHOIS, HOWAS, WHO- IRC server the user is on.
<server>	%::server	The server you are currently connected to. (if connected)
<serverinfo>	%::serverinfo	WHOIS, HOWAS- "Info" about the IRC server the user is on. (usually just useless text)
<isregd>	%::isregd	WHOIS- Is this nickname registered? Set to "is" or "is not".
<isauthd>	%::isauthd	WHOIS- Is this nickname authed? Set to "is" or "is not".
<authnick>	%::authnick	WHOIS- The authed nickname if it's authed.
<timestamp>	%::timestamp	The current timestamp, using the script's Timestamp line format. Used by <timestamp> in theme files.
<useridnt>	%::useridnt	WHOIS, HOWAS, WHO- the user ident.
<userhost>	%::userhost	WHOIS, HOWAS, WHO- the user hostname.
<realname>	%::realname	WHOIS, HOWAS, WHO- The "full name" field.
<bantime>	%::bantime	Then bantime formatted in \$asctime() format for ban/quiet/except/invite list.
<t>	%:t	The nickcolumn character used to separate nick and message.
<c1>	%::c1	Base color 1
<c2>	%::c2	Base color 2
<c3>	%::c3	Base color 3
<c4>	%::c4	Base color 4
<pre>	%::pre	The value specified in Prefix
	%:echo	Command being used to display text. Use in place of /echo .

Bold variables are AdilIRC specific.

<variablename> are used in text events, %::variablename are used in scripts.

Getting themes

Check <https://github.com/mlIRC-Scripters/MTS-Themes>, most should work, if not, please open a issue.

The themes there can also be used as examples for creating your own.