

Hash Tables

/hmake

Added in 1.9.0

/hmake [-s] <name> <N>

Creates a new hash table with N slots.

See also [/hsave](#), [/hload](#), [/hfree](#), [/hadd](#), [/hdel](#), [\\$hget](#), [\\$hfind](#).

Switches

-s - Displays a creation result.

Parameters

<name> - The hashtable name to create.

<N> - The initial number of hashtable items.

Example

```
; call the setup once
; /example
;
; //echo -a $abbr(lol)
;
alias example {
    ;Create the table.
    /hmake abbr 1000

    ;Populate the table.
    /hadd abbr lol laughing out load
    /hadd abbr omg oh my gosh
    /hadd abbr lmao laughing my a?? off
    /hadd abbr brb be right back
}
; get the abbreviation
alias abbr return $hget(abbr, $1)
```

/hfree

Added in 1.9.0

/hfree [-sw] <name>

Deletes a hash table.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hadd](#), [/hdel](#), [\\$hget](#), [\\$hfind](#).

Switches

-s - Displays the result.

-w - Indicates name is a [wildcard](#).

Parameters

<name> - The hashtable to delete.

Example

```
alias example {
  ;Create the hash table 'hash'.
  /hmake hash

  ;Print the hashtable size.
  echo -a $hget(hash) : $hget(hash).size

  ;Creates the hash table 'h' with 10 items.
  /hmake h 10

  ;Creates the hash table 'has' with 20 items.
  /hmake has 20

  ;Delete hash table 'hash'.
  /hfree -s hash

  ;Print the hashtable size.
  /echo -a $hget(h) : $hget(h).size - $hget(has) : $hget(has).size

  ;Deletes any hash tables matching h*
  /hfree -sw h*
}
```

/hadd

Added in 1.9.0

/hadd [-bcmsuNz] <name> <item> [text | &binvar]

Adds an item to an existing hash table.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hfree](#), [/hdel](#), [\\$hget](#), [\\$hfind](#).

Switches

- b - Indicates &binvar is set.
- c - Chop the &binvar to first null byte.
- m - Creates the table if it does not exist.
- s - Displays the result.
- uN - Unset the item after N seconds.
- z - Decreases the item once per second until it reaches zero and then unsets it.

Parameters

<name> - The hash table to add to.

<item> - The hash table item to add to.

[text | &binvar] - The text or &binvar value to add.

Example

```
; call the setup once
; /abbr_setup
;
; //echo -a $abbr(lol)
;
alias abbr_setup {
  ;Populate the table, create it if it does not exist.
  hadd -m abbr lol laughing out load
  hadd abbr omg oh my gosh
  hadd abbr lmao laughing my a?? off
  hadd abbr brb be right back
}
```

```
;Get the abbreviation.  
alias abbr return $hget(abbr, $1)
```

/hdel

Added in 1.9.0

/hdel [-sw] <name> <item>

Deletes an item from a hash table.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hfree](#), [\\$hget](#), [\\$hfind](#).

Switches

-s - Displays the result.
-w - Indicates item is a [wildcard](#).

Parameters

<name> - The hashtable to delete from.
<item> - The hashtable item to delete.

Example

```
alias example {  
  ; Create a hash table  
  /hadd -m example academic a  
  
  ; Add some items to the hash table..  
  /hadd example academy a  
  /hadd example accelerate a  
  /hadd example accelerator a  
  /hadd example accept a  
  /hadd example access a  
  /hadd example accident a  
  /hadd example because b  
  
  ; Print number of items.  
  //echo -a $hget(example, 0).item  
  
  ; Remove everything matching wildcard 'a*'.  
  /hdel -w example a*  
  
  ; Print number of items.  
  //echo -a $hget(example, 0).item  
  
  ; Free table.  
  /hfree example  
}
```

/hload

Added in 1.9.0

/hload [-bBins] <name> <filename> [section]

Loads a table from a file.

See also [/hsave](#), [/hmake](#), [/hfree](#), [/hadd](#), [/hdel](#), [\\$hget](#), [\\$hfind](#).

Switches

-b - Loads binary files. `]]$cr]]` and `]]$lf]]` are preserved when saving as binary files. Ignored if -i switch used.

- B - Uses a larger index than -b to allow longer binary data to be saved. This is not compatible with files created by the -b switch.
- i - Treats the file as an ini file. You can specify an optional section name after the filename.
- n - Load file as data only, with no items. When loading with -n each line of data is assigned an N item value, starting at N = 1.
- m - Creates the table if it does not exist. **(AdiIRC only)**
- s - Displays the result.

Parameters

- <name> - The hashtable to load into.
- <filename> - The filename of the saved hashtable to load.
- [section] - Hashtable file section to load.

/hsave

Added in 1.9.0

/hsave [-abBinsu] <name> <filename> [section]

Saves a hash table to a file.

See also [/hload](#), [/hmake](#), [/hfree](#), [/hadd](#), [/hdel](#), [\\$hget](#), [\\$hfind](#).

Switches

- s = Displays the result.
- b - Saves binary files. `]]$cr]]` and `]]$lf]]` are preserved when saving as binary files. Ignored if -i switch used.
- B - Uses a larger index than -b to allow longer binary data to be saved. This is not compatible with files created by the -b switch.
- i = Treats the file as an ini file. You can specify an optional section name after the filename.
- n = Load file as data only, with no items. When loading with -n each line of data is assigned an N item value, starting at N = 1.
- a = Appends to an existing file instead of overwriting it.
- u = Includes unset items.

Parameters

- <name> - The hash table to save.
- <filename> - The filename to save to.
- [section] - Section of ini tile to save to. (used with -i)

/hdec

Added in 1.9.0

/hdec [-bcmsuNzB] <name> <item> [num | &binvar]

Decreases the value of the item by 'num'.

Switches

- b - Indicates &binvar is set.
- c - Chop the &binvar to first null byte.
- m - Creates the table if it does not exist.
- s - Displays the result.
- uN - Unset the the item after N seconds.
- z - Decreases the item once per second until it reaches zero and then unsets it.
- B - Performs a [\\$calcint](#) calculation instead of regular [\\$calc](#) when arithmetic operators are used. **(AdiIRC only)**

Parameters

- <name> - The hashtable where the item resides.
- <item> - The hashtable item to decrease.
- [num | &binvar] - The number or &binvar to decrease by.

Example

```
alias countdown {
;Adds the item down with a value of 10 to the table count.
hadd -m count down 10

echo -a $hget(count,down) $+ !
:repeat

;Checks if the value of down returns true.
if ($hget(count,down) > 1) {
;decreases down by 1
hdec count down
;echos the current count
echo -a $hget(count,down) $+ !
;repeats
goto repeat
}
;If the previous if statement returns false it carries on with this.
else echo -a 0, Hurray!
hfree -s count
}
```

/hinc

Added in 1.9.0

/hinc [-bcmsuNzB] <name> <item> [num | &binvar]

Increases the value of the item by 'num'.

Switches

- b - Indicates &binvar is set.
- c - Chop the &binvar to first null byte.
- m - Creates the table if it does not exist.
- s - Displays the result.
- uN - Unsets the item after N seconds.
- z - Decreases the item once per second until it reaches zero and then unsets it.
- B - Performs a [\\$calcint](#) calculation instead of regular [\\$calc](#) when arithmetic operators are used. **(AdiIRC only)**

Parameters

<name> - The hashtable where the <item> is stored.

<item> - The hashtable item to increase.

[num | &binvar] - The number or &binvar to increase by.

Example

```
alias example {
;Create a hashtable.
/hmake -s example

;Add a few items.
/hadd example item1 4
/hadd example item2 7
/hadd example item3 9

;Print the items.
/echo -a item1 = $hget(example, item1)
/echo -a item2 = $hget(example, item2)
/echo -a item3 = $hget(example, item3)

;Increase the values.
/hinc example item1 5
/hinc example item2 12
/hinc example item3 1
```

```
/echo -e -
```

```
;Print the items.  
/echo -a item1 = $hget(example, item1)  
/echo -a item2 = $hget(example, item2)  
/echo -a item3 = $hget(example, item3)
```

```
;Cleanup.  
/hfree -s example
```

```
}
```

\$hget

Added in 1.9.0

\$hget(name|N)

Returns name of a hash table if it exists, or returns the name of the Nth hash table.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hfree](#), [/hdel](#), [\\$hfind](#).

Parameters

name|N - Name of the hashtable or If N = 0, number of hashtables, otherwise the Nth hashtable name.

Properties

.size - Returns the size of the hashtable as specified in [/hmake](#).

Example

```
; Create a hashtable.  
/hmake Example  
  
; Print number of hashtables.  
//echo -ag $hget(0)  
  
; Print name and size of the first hashtable.  
//echo -ag $hget(1) - $hget(1).size
```

\$hget(name|N, item|N, [&binvar])

Returns the data associated with an item in the specified hash table.

Parameters

name|N - Name of the hashtable or the Nth hashtable name.

item|N - Name of the item or if N = 0 number of items, otherwise the Nth item.

[&binvar] - Assigns the contents of the item to a &binvar. (optional)

Properties

.data - Returns the item value.

.item - Returns the item name.

.unset - Returns number of seconds before the item is automatically removed (if set).

.hash - TODO

.state - TODO

Example

```
; Create a hashtable  
/hmake Example
```

```

; Add a item to the hashtable
/hadd Example ExampleItem ExampleValue

; Print number of items in the hashtable.
//echo -ag $hget(Example, 0)

; Print information about the first item in the hashtable.
//echo -ag Name is $hget(Example, 1).item Value is $hget(Example, 1).data Unset at $hget(Example, 1).unset

```

\$hfind

Added in 1.9.0

\$hfind(name|N,text,[N],[M],[@window|command])

Searches table for the Nth item name which matches text and returns the item name.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hfree](#), [/hdel](#), [\\$hget](#).

See also [\\$hmatch](#), [\\$hregex](#).

Parameters

name|N - Name of the hash table or the Nth hash table.

text - Text to search for.

[N] - If N = 0, number of matches, otherwise the Nth match. (optional)

[M] - (optional)

```

n - Normal text comparison. (default if M is not specified)
w - Text is wildcard text.
W - Hash table item/data is wildcard text.
r - Text is a regular expression.
R - Hash table item/data is a regular expression.
N - Use case-sensitive match. *(AdiIRC only)*
H - /halt won't halt the running script if used inside the [command]. it will only halt the $hfind's search. *(AdiIRC only)*

```

[@window|command] - if @window is defined, fills the side-listbox with the results, otherwise the command is run on each result.

Properties

.data - Search for a matching data value instead of item name.

Example

```

; Searches hash table 'Example' for all items using and runs the command 'echo -ag $1-' on each result, $1- holds the item name or data.
//echo -ag result: $hfind(Example, *, 0, w, echo -ag $1-)

; Searches the hash table 'Example' and prints the number of matches.
//echo -ag result: $hfind(Example, *, 0, w)

; Searches the hash table 'Example' and prints the first matched item.
//echo -ag result: $hfind(Example, *, 1, w)

; Searches the hash table 'Example' and prints the first matched data.
//echo -ag result: $hfind(Example, *, 1, w).data

```

\$hmatch

Added in 2.0

\$hmatch(name|N,text,[N])

Searches table for the Nth item name which matches text using a [wildcard](#) pattern and returns the item name.

See also [/hsave](#), [/hload](#), [/hmake](#), [/hfree](#), [/hdel](#), [\\$hget](#).

See also [\\$hfind](#), [\\$hregex](#).

Parameters

name|N - Name of the hash table or the Nth hash table.

text - Text to search for.

[N] - If N = 0, number of matches, otherwise the Nth match. (optional)

Properties

.data - Search for a matching data value instead of item name.

Example

```
; Searches the hash table 'Example' and prints the number of matches.
//echo -ag result: $hmatch(Example, *, 0)

; Searches the hash table 'Example' and prints the first matched item.
//echo -ag result: $hmatch(Example, *, 1)

; Searches the hash table 'Example' and prints the first matched data.
//echo -ag result: $hmatch(Example, *, 1).data
```